

Rush Hour Market

A queue out the door and three minutes on the clock. Every grocer does every job.

CO-OP

1-4 PLAYERS

3 MIN PER SHIFT

THE STORY

Rush Hour Market is a tiny neighborhood grocery shop on its busiest day. Customers line up with paper tickets: apples and milk, sliced cheese on fresh bread, fish wrapped for dinner. Your crew has three minutes to fill as many bags as it can before the doors close.

Nobody gets a fixed job. Anyone can grab a crate at the delivery dock, slice at the deli, watch the oven or run a sealed bag to checkout, so the shift only works when people say what they are doing. One grocer calls out that the milk shelf is empty, another is already on it, and a loaf flies across the shop to whoever has free hands. Rush hours and a jammed scanner keep changing the plan.

Six shops, each with its own floor plan, take a team from a quiet first shift to a packed grand opening. Shifts are short, so a group can play several in a lunch break and watch the score climb. It runs in the browser for one to four players, on a laptop or a phone, and suits teams who don't usually play games.



PLAYERS	1-4 players
DURATION	3 min per shift
TYPE	Co-op
PLATFORM	Browser, no installs
PRICING	Per session or membership

HOW IT PLAYS

- 1 Clock in**
Open the session link and type a name.
- 2 Read the tickets**
Each customer ticket shows what they want, with pictures and names.
- 3 Prepare and pack**
Some items need the deli, the oven or the wrapping counter first.
- 4 Keep the shelves full**
Stock runs out.
- 5 Earn your stars**
A shift lasts three minutes and your score sets the stars.

